

JUNIOR LEAGUE WHAT STAGE?

A SUMMARY OF MAJOR ASPECTS OF PLAY FOR 6 YEARS TO ADULT

Under 6's & 7's























OH FR 2 Pass **# OF PASSES**

















6's only forward pass run into touch knock on **CHANCE RULE**



68X30M

FIELD SIZE











Under 10's & 11's



80X48N **FIELD SIZE**

NO SCRUMS



TEAM



players

TAP RE-START AT HALF WAY



GAME TIME





CONVERSIONS ALLOWED



OF PASSES



KICKING ALLOWED **IN GENERAL PLAY** (NO BOMBS)



OF TACKLES



Under 12's



100X68M **FIELD SIZE**

53277

NO SCRUMS





TAP RE-START

AT HALF WAY





IN GENERAL PLAY (NO BOMBS)



OF PASSES # OF TACKLES



KICKING ALLOWED



International 13's & Above



FIFLD SIZE



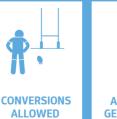


RE-START

AT HALF WAY









ALLOWED IN GENERAL PLAY





10M

National Safeplay Code 6-15 yrs

A SUMMARY OF KEY ASPECTS OF THE CODE:

- **X** Tackles above the armpits are not permitted
- **≭** Dangerous tackles are not permitted (trips, lifting, pushing, ankle taps)
- **≭** Shoulder charges are not permitted
- **X** Aggressive palms are not permitted
- **≭** Slinging / swinging is not permitted
- **★** Dangerous flops are not permitted
- **≭** Verbal abuse / foul language is not permitted
- ★ No pushing in scrums (13-15 years)
- A PENALTY WILL BE AWARDED FOLLOWING A BREACH OF THIS CODE.